

How to Ride UMBC Transit Buses

Steps to take when boarding the bus

1. **Arrive early:** Plan to be at your bus stop **five** minutes before the scheduled departure time. Buses deal with the same road conditions as everyone else. Sometimes they get lucky and hit every green light; sometimes, they get stuck in traffic. Getting to your stop early ensures you stay caught up, no matter what happens. For your convenience, all of our bus stops are marked.
2. **Track your bus in Real-time:** If you have a smartphone or other mobile device, you can track the predicted arrival time of your bus at your stop. Download the [free Transit app](#) here.
3. **Step Back:** Stand back from the curb when the bus approaches. UMBC Transit buses get as close to the curb as possible to make it easy to get on board. So, make sure you give the bus plenty of room to pull into the stop!
4. **Take Your Time:** Wait for the bus to come to a complete stop, for the doors to open, and for all riders to have exited before you try to board. And make sure it's the right bus before you board – check the destination sign above the windshield.
5. **Have Your ID Ready:** Before boarding the bus, please have your ID ready to avoid delays.
6. **Get Comfy:** Take your seat. Hang on and Enjoy the ride! (The bus may pull away before you are fully seated...make sure you keep your balance by holding the seat or the bar.

Additional Important Info

- If you need help boarding, ask the Bus Operator! Also, most buses can be lowered to make it easier for you to get on or off.
- Our Bus Operators cannot reopen the doors or return to the curb once they depart for safety reasons. For your safety, never chase after or pound on the bus after it pulls away from the curb. Don't worry; another bus will be along shortly!
- If using a mobility device, please review your owner's manual for safety warnings – including its use on transit vehicles.

For further assistance, please do not hesitate to contact us at
410.455.2454 or transit@umbc.edu

Safe Travel,
Transit Team